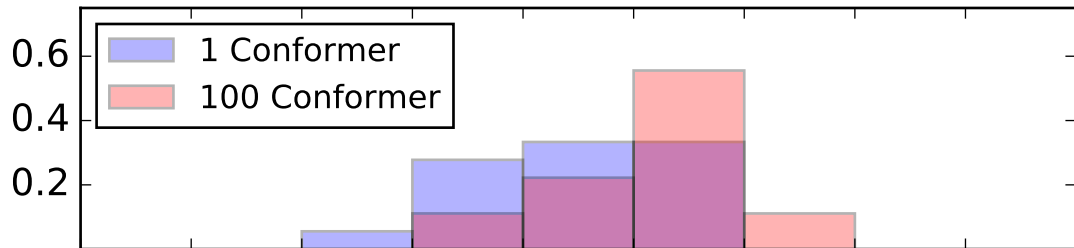


# Actives



# Decoys

